

**Web** Results 1 - 8 of about 9 for "**c recursion**" "**virtual machine**". (0.33 seconds)

Did you mean: "**c recursive**" "virtual machine"

### PA101-3; PreAssessment 101-3

... calls itself, this is called: (a) repetition (b) iteration (c) **recursion** (d) sequence

(e ... location in RAM is: (a) virtual memory (b) **virtual machine** (c) logical ...

faculty.frostburg.edu/cosc/ htracy/cosc101/ASSESSMENT/PA101-3.html - 20k - [Cached](#) - [Similar pages](#)

### [PDF] Computer Engineering at Fairfield University

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... Stacks, Queues, Linked Lists, Trees, Hash Tables) **c. Recursion**, sorting (shell ... write their own operating system, implemented in Java, using a **virtual machine**. ...

show.docjava.com:8086/ceBs/description.pdf - [Similar pages](#)

### [sisyphus] J2ME (was: Oracle9i)

... Static analysis on the executable reduces **C recursion** to a ... It is much easier to add new features to CVM compared to the previous Personal Java **Virtual Machine**. ...

lists.altlinux.ru/pipermail/ sisyphus/2002-March/007839.html - 12k - [Cached](#) - [Similar pages](#)

### Citations: Typing first-class continuations in ML - Duba, Harper ...

... supplied thread schedulers as part of an extensible **virtual machine**, the approach ...

k fl v as throw kv; Scheme programmers can read **C RECURSION FROM ITERATION** ...

citeseer.ist.psu.edu/context/8541/3487 - 74k - [Cached](#) - [Similar pages](#)

### Patent 4253145: Hardware virtualizer for supporting recursive ...

... **virtual machine** is a faithful replica of the real machine and the performance of the virtual system can be made comparable to the real one. **C. Recursion** The ...

www.freepatentsonline.com/4253145.html - 101k - [Cached](#) - [Similar pages](#)

### [PS] The XSB System

File Format: Adobe PostScript - [View as Text](#)

The XSB System Version 2.4 Volume 1: Programmer's Manual xsb Konstantinos Sagonas

Terrance Swift David S. Warren Juliana Freire Prasad Rao ...

www.icarusindie.com/programming/compilers/ XSB%20Prolog/XSB-2.4.tar/XSB/docs/userman/manual1.ps -

Supplemental Result - [Similar pages](#)

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2 0.03 ... 0.02% c quicksort with an array of strings 1 0.02% **c recursion** 1 0.02 ...

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### GGGG.com - The Online Shopping Guide: Books - General - My Study ...

... The book then moves to the high level language **C, recursion**, and finally ... on threadmanagement, distributed processes, and the Java **Virtual Machine** (JVM).There's ...

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jvm transition frame

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165 ... equivalence of frames and stack . ...

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 Java Programming Notes # 1632. ... **Static initializer** blocks. ...

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**static initializer**. **static initializer** initialisation. ...

[mindprod.com/jgloss/staticinit.html](http://mindprod.com/jgloss/staticinit.html) - 5k - [Cached](#) - [Similar pages](#)

### WebSphere Advisor :: Use a **Static Initializer** in Java Classes to ...

 WebSphere Advisor :: Use a **Static Initializer** in Java Classes to Improve Performance --

 Make your code more efficient by using a **static initializer**. ...

[websphere.advisor.com/doc/12810](http://websphere.advisor.com/doc/12810) - [Similar pages](#)

### static Statement (JScript)

 ... The code that comprises the initializer block. Remarks. A **static initializer** is

used to initialize a class object (not object instances) before its first use. ...

[msdn.microsoft.com/library/en-us/js/script7/html/jssttmstaticstatement.asp](http://msdn.microsoft.com/library/en-us/js/script7/html/jssttmstaticstatement.asp) - 13k - [Cached](#) - [Similar pages](#)

### Classes

... statement or expression occurs in a static context if and only if the innermost

 method, constructor, instance initializer, **static initializer**, field initializer ...

[java.sun.com/docs/books/jls/second\\_edition/html/classes.doc.html](http://java.sun.com/docs/books/jls/second_edition/html/classes.doc.html) - 101k - [Cached](#) - [Similar pages](#)

### VisualWorks: In VWNC 5, when does a **static initializer** get called?

 In VWNC 5, when does a **static initializer** get called? In Visual Works 5, global,

class, and pool variables have been replaced by static variables. ...

[wiki.cs.uiuc.edu/VisualWorks/In+VWNC+5,+when+does+a+static+initializer+get+called%3F](http://wiki.cs.uiuc.edu/VisualWorks/In+VWNC+5,+when+does+a+static+initializer+get+called%3F) - 7k -

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### **Static Initializer** - any guarantee it only executes once?

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<https://lists.xcf.berkeley.edu/lists/advanced-java/2000-July/011066.html> - 6k - [Cached](#) - [Similar pages](#)

### GCC Help Mailing List -- **Static Initializer**

**Static Initializer**. ... Subject: **Static Initializer**; From: Kartchner Val Civ

OO-ALC/MASHA &lt;Val.Kartchner@xxxxxxxxxxxx&gt;; Date: Mon, 18 Oct ...

[www.spinics.net/lists/gcchelp/msg05137.html](http://www.spinics.net/lists/gcchelp/msg05137.html) - 9k - [Cached](#) - [Similar pages](#)

### An example of initializers and scoping rules \*/ continuation c ...

 /\* \* An example of initializers and scoping rules \*/ continuation c; /\* \* **Static**
**initializer** example \*/ function stat () { int x = 1; function bar () { static ...

[www.nickle.org/examples/initializer.5c](http://www.nickle.org/examples/initializer.5c) - 3k - [Cached](#) - [Similar pages](#)



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Relevance scale ☐ ☐ ☐ ☐ ☐**1** [Speaking about Transitive Frames in Propositional Languages](#)

Yasuhito Suzuki, Frank Wolter, Michael Zakharyashev

July 1998 **Journal of Logic, Language and Information**, Volume 7 Issue 3

Full text available:

[Publisher Site](#)Additional Information: [full citation](#), [abstract](#), [citations](#)

This paper is a comparative study of the propositional intuitionistic (non-modal) and classical modal languages interpreted in the standard way on transitive frames. It shows that, when talking about these frames rather than conventional quasi-orders, the intuitionistic language displays some unusual features: its expressive power becomes weaker than that of the modal language, the induced consequence relation does not have a deduction theorem and is not protoalgebraic. Nevertheless, th ...

**Keywords:** Intuitionistic logic, Kripke frames, basic logic, duality, modal logic**2** [RFC3094: Tekelec's Transport Adapter Layer Interface](#)

D. Sprague, R. Bedyk, D. Brendes, J. Keller

April 2001 rfc, RFC Editor

Additional Information: [full citation](#)

This document proposes the interfaces of a Signaling Gateway, which provides interworking between the Switched Circuit Network (SCN) and an IP network. Since the Gateway is the central point of signaling information, not only does it provide transportation of signaling from one network to another, but it can also provide additional functions such as protocol translation, security screening, routing information, and seamless access to Intelligent Network (IN) services on both ne ...

**3** [Optimizing direct threaded code by selective inlining](#)

Ian Piumarta, Fabio Riccardi

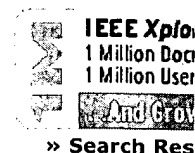
May 1998 **ACM SIGPLAN Notices , Proceedings of the ACM SIGPLAN 1998 conference on Programming language design and implementation**, Volume 33 Issue 5

Full text available:

[pdf\(1.28 MB\)](#)Additional Information: [full citation](#), [abstract](#), [references](#), [citations](#), [index terms](#)

Achieving good performance in bytecoded language interpreters is difficult without sacrificing both simplicity and portability. This is due to the complexity of dynamic translation ("just-in-time compilation") of bytecodes into native code, which is the mechanism employed universally by high-performance interpreters. We demonstrate that a few simple techniques make it possible to create highly-portable dynamic translators that can attain as much as 70% the performance of optimized C for certain n ...

**Keywords:** bytecode interpretation, dynamic translation, inlining, just-in-time compilation,

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**1 Opcode encoding for low-power instruction fetch**

*Sunghwan Kim; Jihong Kim;*

Electronics Letters, Volume: 35, Issue: 13, 24 June 1999

Pages:1064 - 1065

[\[Abstract\]](#)   [\[PDF Full-Text \(220 KB\)\]](#)   **IEEE JNL**

**2 Reducing data access penalty using intelligent opcode-driven cache prefetching**

*Chi-Hung Chi; Siu-Chung Lau;*

Computer Design: VLSI in Computers and Processors, 1995. ICCD '95. Proceedings., 1995 IEEE International Conference on, 2-4 Oct. 1995

Pages:512 - 517

[\[Abstract\]](#)   [\[PDF Full-Text \(492 KB\)\]](#)   **IEEE CNF**

**3 Software-controlled operand-gating**

*Canal, R.; Gonzalez, A.; Smith, J.E.;*

Code Generation and Optimization, 2004. CGO 2004. International Symposium on, 20-24 March 2004

Pages:125 - 136

[\[Abstract\]](#)   [\[PDF Full-Text \(331 KB\)\]](#)   **IEEE CNF**

**4 Evolution of the PowerPC architecture**

*Diefendorff, K.; Oehler, R.; Hochsprung, R.;*

Micro, IEEE, Volume: 14, Issue: 2, April 1994

Pages:34 - 49

[\[Abstract\]](#)   [\[PDF Full-Text \(1384 KB\)\]](#)   **IEEE JNL**

**5 An empirical analysis of the Lilith instruction set**

*Cook, R.P.;*

Computers, IEEE Transactions on, Volume: 38, Issue: 1, Jan. 1989



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## 1 Matching pursuits sinusoidal speech coding

*Etemoglu, C.O.; Cuperman, V.;*

Speech and Audio Processing, IEEE Transactions on , Volume: 11 , Issue: 5 , Sept. 2003

Pages:413 - 424

[\[Abstract\]](#)   [\[PDF Full-Text \(599 KB\)\]](#)   **IEEE JNL**

## 2 A 2.4 kbit/s CELP speech codec with class-dependent structure

*Lupini, P.; Hassanein, H.; Cuperman, V.;*

Acoustics, Speech, and Signal Processing, 1993. ICASSP-93., 1993 IEEE International Conference on , Volume: 2 , 27-30 April 1993

Pages:143 - 146 vol.2

[\[Abstract\]](#)   [\[PDF Full-Text \(320 KB\)\]](#)   **IEEE CNF**

## 3 Speech coding with an analysis-by-synthesis sinusoidal model

*Etemoglu, C.O.; Cuperman, V.; Gersho, A.;*

Acoustics, Speech, and Signal Processing, 2000. ICASSP '00. Proceedings. 2000 IEEE International Conference on , Volume: 3 , 5-9 June 2000

Pages:1371 - 1374 vol.3

[\[Abstract\]](#)   [\[PDF Full-Text \(368 KB\)\]](#)   **IEEE CNF**

## 4 3D facial animation from Chinese text

*Nan Li; Jiajun Bu; Chun Chen; Ronghua Liang;*

Systems, Man and Cybernetics, 2003. IEEE International Conference on , Volume: 4 , 5-8 Oct. 2003

Pages:3738 - 3743 vol.4

[\[Abstract\]](#)   [\[PDF Full-Text \(446 KB\)\]](#)   **IEEE CNF**


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... and OSX) uses different transition scheme: the Java-to-**Native** transition stackframe ... Comparing to AIX **transition frame**, Linux version inserts a RVM frame header ...

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VM\_JNICompiledMethod

... stackframe inserted at the transition from Java to JNI **Native** C. Exception delivery should never see **Native** C frames, or the Java to **C transition frame**. ...

[www-124.ibm.com/developerworks/oss/jikesrvm/api/com/ibm/JikesRVM/VM\\_JNICompiledMethod.html](http://www-124.ibm.com/developerworks/oss/jikesrvm/api/com/ibm/JikesRVM/VM_JNICompiledMethod.html) - 23k -  
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J2ME-CDC-INTEREST archives -- August 2001 (#63)

... java.lang.System.initializeSystemClass()V(System.java:874) > **Transition Frame**  
 java.lang ... lang/Class;IJL java/lang/reflect/Constructor;(Native > Method) > Java ...  
[archives.java.sun.com/cgi-bin/wa?A2=ind0108&L=j2me-cdc-interest&F=&S=&P=6977](http://archives.java.sun.com/cgi-bin/wa?A2=ind0108&L=j2me-cdc-interest&F=&S=&P=6977) - 21k  
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DVD PixPlay Change List

... 10. Added **native** support for Raw digital image files from Cameras (Canon, Casio, Fuji, Kodak, Minolta, Nikon ... Added: Extra logging for **transition frame** errors. ...  
[www.xequote.com/pixplay/changes.html](http://www.xequote.com/pixplay/changes.html) - 29k - Jan 11, 2005 - [Cached](#) - [Similar pages](#)

tst-frames.h Source File

... used 00477 // for **native** routines ... 00710 00711 //--- 00712 // **Transition frame** from unmanaged ...  
[dotnet.di.unipi.it/Content/sscli/docs/doxygen/tools/sos/tst-frames\\_8h-source.html](http://dotnet.di.unipi.it/Content/sscli/docs/doxygen/tools/sos/tst-frames_8h-source.html) - 96k -  
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stackwalk.cpp Source File

... 00196 // This must be a JITed/managed **native** method 00197 ...  
 ContextTransitionFrame::GetMethodFrameVPtr() 00297 // if it's a context **transition frame** that was ...  
[dotnet.di.unipi.it/Content/sscli/docs/doxygen/clr/vm/stackwalk\\_8cpp-source.html](http://dotnet.di.unipi.it/Content/sscli/docs/doxygen/clr/vm/stackwalk_8cpp-source.html) - 43k -  
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... Added **native** support for Raw digital image files from Cameras (Canon, Casio, Fuji ... in favor of menu links) Added: Extra logging for **transition frame** errors Added ...  
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... An opening **transition frame** from Immigration: Promise and Hope for Generations. ...  
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 ... Ljava/io/OutputStream;Z)V(PrintStream.java:80) > **Java** Frame > java.lang.System.

 initializeSystemClass()V(System.java:874) > **Transition Frame** java.lang.System ...

[archives.java.sun.com/cgi-bin/wa?A2=ind0108&L=j2me-cdc-interest&F=&S=&P=6977](http://archives.java.sun.com/cgi-bin/wa?A2=ind0108&L=j2me-cdc-interest&F=&S=&P=6977) - 21k - [Cached](#) - [Similar pages](#)

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 of **transition frame** i to frame j,  $P_{ij} = \text{EXP}[-(D_{i+1,j} + D_{i,j-1})/s]$  ...

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 ... The MG-1D can be used as a **transition frame** from an M2D to an M1D ... Acoustical Prediction

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... multiple malicious servers are involved, and examines other security techniques

 that fit into the one-way state **transition frame**- work. ...

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 ... 5.12 View of the edit **transition frame**. ... components of the survey were stored in a

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### Mac OS X: Mac OS X Technology Overview: Core OS

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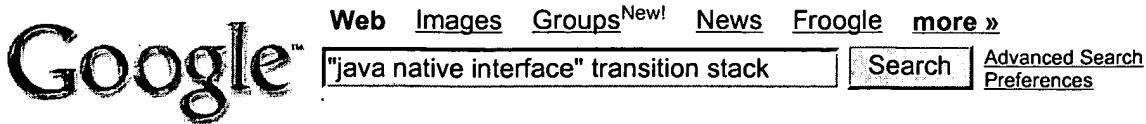
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... io.FileInputStream("Syntax.java"); } catch (java.io.FileNotFoundException ... not provide access to the overridden **method** } double **area()** { // override base ...


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... Java **Native Interface** (JNI). Making the **Transition** From NMI to JNI. ... Therefore, the code for **native** functions must always create stack frames as specified in the ...

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... **transition** from managed code to **native** code. The lack of a wrapper means that ORP cannot unwind its stack **frame**. This means that the direct **native interface** ...

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... Define the stackframes used for JNI **transition** frames. ... of a class that implements this **interface** are treated ... stack **frame** to map from the **native** stack/register ...

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... to have all the application code, persistence, and user **interface** ( ... devices, Java 3D eases the **transition** from a ... as easy as running **native** applications—which ...

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... tion; 2) despite being a **native interface**, the JNI ... **native** method with the corresponding **native** procedure. ... epilogue to establish the **transition** frames from Java ...

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... Final Cut Pro - all using Apple Final Cut Pro's **native** filter **interface**. ... the effect of an apply mode, combine apply modes, or **transition** from one ...

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... import - Import and edit **native** HDV files ... Color Correction - Completely new **interface** for White ... information (Xplode not supported) > **Transition** tooltips from ...

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... OS X with the current user **interface** and animation ... The **native** animation mode of Bliss Paint uses color ... is set to 0 then the **transition frame** interval defaults ...




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... registers with known contents: JTOC - **Jikes RVM Table Of ...** FP - **Frame Pointer Current stack frame** (thread specific). ... registers when doing a JNI **transition** from C ...

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... 7 @@ int retryLoop = asm.getMachineCodeIndex(); // acquire **Jikes RVM PROCESSOR\_REGISTER ...**  
 asm.emitSTAddrU (FP, -frameSize, FP); // get **transition frame** on stack ...

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... is relatively compiler-independent, as the **transition** to optimized ... The key insight underlying the **Jikes RVM** mechanism ... sets up the new stack **frame** and continues ...

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... yielding if a thread switch was requested. Method epilogue responsibilities in **Jikes RVM** include: restoring the **Frame Pointer** (FP ...

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... user to create, modify, and destroy frames and views ... OS X and LinuxPPC Tools: Emacs, **Jikes**, and tcsh ... Implementation: Finish **transition** from Java 1.1 to Java 1.4 ...

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... RVM searches the current thread's stack **frame** to find ... Effecting a rapid **transition** between mutation ... **Jikes RVM's** threads are neither run-until-blocked nor ...

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**The Jikes Research Virtual Machine (RVM)**

... The **Jikes RVM** release was independently developed as part ... it returns, the artificial stack **frame** must be ... be able to effect a rapid **transition** between mutation ...

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... Recall that the base **Jikes RVM** system already ... For this **transition**, the system must construct a new ... virtual methods without requiring stack **frame** rewriting on ...

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... performed, and is also used by **Jikes RVM** for ... is executed, the compiler reuses the current stack **frame**. ... However, the **transition** for a method that is currently ...

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... for example, going back to text, then returning to X will also freeze the computer since you have a text -> non 1792x1344 **transition**.) **Frame Buffer** (vga=788 ...